

I) Introduction

- A) Origins of the discipline
 - 1) *Oikonomia* - household or estate management
 - 2) *Polis* - (city) state
 - 3) Political economy
- B) Positive *versus* normative economics
 - 1) Positive statements - statements of fact
 - 2) Normative statements - advice, what ought to be done
- C) Microeconomics *versus* macroeconomics
 - 1) Macroeconomics topics
 - a) Recessions, booms, unemployment
 - b) Inflation
 - c) Development - what makes a country rich, poor
 - 2) Microeconomics topics - everything else
- D) What we will cover in this course
 - 1) Production and trade, in general terms
 - a) Production possibilities
 - b) Gains from trade
 - 2) Markets, in general terms
 - a) Demand
 - b) Supply
 - c) Market price and quantity
 - d) Efficiency
 - e) Elasticity
 - 3) Public policy questions analysed in competitive markets
 - a) Taxation
 - b) International trade
 - c) Pollution, global warming, government-provided goods and services
 - 4) Market structure (how many sellers)
 - a) Costs of production
 - b) Perfect competition (many sellers, same good)
 - c) Monopoly (one seller)
 - d) Monopolistic competition (many sellers, differentiated goods)
 - e) Oligopoly (a few sellers, same good)
- E) Techniques used in this course
 - 1) Graphs
 - 2) Algebra
- F) This course as an introduction to the economics major

II) Seven principles of economics (Mankiw Ch. 1)

not covered in class, but you're responsible for:

People face tradeoffs; the cost of something is what you give up to get it (opportunity cost); rational people think at the margin; people respond to incentives; trade can make everyone better off (gains from trade); markets are usually a good way to organize economic activity; governments can sometimes improve market outcomes.

you're not responsible for:

A country's standard of living...; prices rise...; society faces a short-run tradeoff...

III) Production possibilities frontier (PPF) (Mankiw Ch 2,3)

A) Introduction

- 1) Story
- 2) What the model illustrates
 - a) Tradeoff
 - b) Opportunity cost
 - c) Efficiency
 - d) Technological or organizational improvement
 - e) Specialized resources
 - f) Gains from specialization and exchange (gains from trade)
- 3) The model's unrealistic simplification

B) Family farm with a straight PPF

- 1) Story
- 2) Numbers for example
- 3) Graph
- 4) Tradeoff
- 5) Opportunity cost
- 6) Efficiency
- 7) Tech. or org. improvement
 - a) Get better at potatoes
 - b) Get better at meat
 - c) Get better at both, same proportion

C) Bowed-out PPFs

- 1) Examples
- 2) What's it about? Specialized resources
- 3) Simple example: Family farm with bent-out PPF
 - a) Story
 - b) Numbers for example
 - c) Graph
 - d) What's going on: specialized inputs

IV) Gains from specialization and exchange (gains from trade) (Mankiw Ch 3)

A) Introduction

- 1) Story
- 2) What the model illustrates
 - a) If units coordinate, specialize and exchange, more stuff
 - b) Two ways to get these gains
 - i) Powerful central planner
 - ii) Mutually agreed-upon trades

B) Farmer and rancher without exchange (self-sufficiency)

- 1) Good at different things
- 2) PPF's
- 3) Total output

C) Farmer and rancher cooperating

- 1) PPF
- 2) More stuff than self-sufficiency
- 3) What's going on: specialization

D) One way to achieve this: taking orders from central planner

E) Another way: mutually agreed-upon trade

- 1) What deals will farmer accept?
 - 2) What deals will rancher accept?
 - 3) Room for a deal
- F) What do real societies do?
- 1) Central planning
 - 2) Property rights, contract enforcement and trade
 - 3) Firms: central planning within a trade economy

V) Gains from trade: absolute advantage and comparative advantage (Mankiw Ch 3)

- A) Introduction
- B) Definitions
 - 1) Comparative advantage
 - 2) Absolute advantage
 - 3) Examples
- C) When are there potential gains from trade?
- D) Example
 - 1) Overview
 - 2) Farmer's point of view
 - a) Productivity and PPF
 - b) No trade
 - c) Deal that makes farmer specialize in meat production
 - d) Deal that makes farmer specialize in potato production
 - 3) Rancher's point of view
 - a) Productivity and PPF
 - b) No trade
 - c) Rancher takes deal that makes farmer specialize in potatoes
 - d) Rancher won't take deal that makes farmer specialize in meat
- E) This works for countries

VI) Circular-flow diagram (Mankiw Ch 2)

- A) Introduction
 - 1) What it illustrates
 - 2) What it leaves out
- B) Definitions
 - 1) Households
 - 2) Firms
 - 3) Factors of production
 - 4) Market
- C) What households do
 - 1) Own factors of production (labor, land and capital goods)
 - 2) Rent or hire them out to firms, get income
 - 3) Buy goods and services from firms
- D) What firms do
 - 1) Rent or hire factors of production
 - 2) Produce and sell goods and services
 - 3) Any profits go to households (owners of firms)
- E) Diagram

VII) Perfectly competitive market: supply and demand (Mankiw Ch 4)

A) Introduction

- 1) Markets
- 2) Market structures
- 3) Perfect competition
 - a) Many sellers
 - b) Selling exactly same good
 - c) Seller is "price taker"
 - d) Examples of perfectly competitive markets
 - e) Simplest kind of market
- 4) preview

B) Demand

- 1) Quantity demanded
- 2) Determinants of demand
 - a) Price of good itself
 - b) Income
 - i) Normal good
 - ii) Inferior good
 - c) Related-goods' prices
 - i) Substitutes
 - ii) Complements
 - d) Tastes
 - e) Number of buyers
- 3) Demand curve
 - a) Demand curve: what it looks like
 - b) Curves we don't draw, but could if we wanted
 - c) What shifts demand curve
- 4) Shifting the curve *versus* moving along the curve

C) Supply

- 1) Quantity supplied
- 2) Determinants of supply
 - a) Price of good itself
 - b) Input prices
 - c) Technology
 - d) Number of sellers
- 3) Supply curve
 - a) What it looks like
 - b) What shifts curve
- 4) Shifting the curve versus moving along the curve

D) Supply and demand together

- 1) Equilibrium price and quantity
- 2) Excess supply or surplus
- 3) Excess demand or shortage

E) Supply and demand in equations

- 1) Supply equation
- 2) Demand equation
- 3) Equilibrium P^*
- 4) Equilibrium Q^*

F) Changes in equilibrium P &/or Q

- 1) What events can change P &/or Q ?
- 2) How to analyze events
 - a) Which curve shifts?

- b) In what direction?
 - c) Compare old *versus* new equilibrium
- 3) Examples
 - a) Shift in demand
 - b) Shift in supply
 - c) Shift in both demand and supply
- G) Aggregation of individual components to get total market demand or supply
 - 1) Example of demand
 - 2) Example of supply
- H) Fixed or flat supply and demand
 - 1) Fixed or "perfectly inelastic"
 - 2) Flat or "perfectly elastic"

VIII) Elasticity (Mankiw Ch 5)

- A) Introduction
 - 1) Response of Q's to ΔP can be strong or weak
 - 2) Coefficients in S&D equations
 - 3) Coefficients affected by units of measurement
- B) Price elasticity of demand
 - 1) Definition
 - 2) Example
 - a) Demand equation
 - b) Demand curve
 - c) Elasticities
 - 3) Ignore negative sign
 - 4) Flatter/steeper D curves are more/less elastic
 - 5) Economists' jargon: degrees of elasticity
 - a) "Perfectly elastic"
 - b) "Inelastic"
 - c) "Unit elastic"
 - d) "Elastic"
 - e) "Perfectly inelastic"
 - 6) When is price elasticity likely to be high?
 - a) The good has close substitutes
 - b) "Luxury" not "necessity"
 - c) Narrowly defined good
 - d) Long time horizon
 - 7) Price elasticity of demand and total revenue
- C) Other elasticities
 - 1) Price elasticity of supply
 - 2) Cross-price elasticity of demand
 - 3) Income elasticity of demand

IX) Price controls and taxes: introduction (Mankiw Ch 6)

- A) Introduction
- B) Price controls
 - 1) Price ceilings
 - a) What it is
 - b) Is it binding?
 - c) Shortage (excess demand)
 - d) Allocation of good among people who want to buy
 - 2) Price floor

- a) What it is
 - b) Is it binding?
 - c) Surplus (excess supply)
 - d) Allocation of sales among willing sellers
- 3) Short run vs. long run
- a) Elasticity can be different
 - b) Example: rent control
- C) Taxes
- 1) Definitions
- a) Excise tax
 - b) Ad valorem vs. per-unit or specific tax
 - c) Tax incidence
- 2) Tax collected from sellers
- a) It affects supply curve
 - b) Effect on price
 - c) Effect on buyers and sellers
- 3) Tax collected from buyers
- a) It affects demand curve
 - b) Effect on price
 - c) Effect on buyers and sellers
- 4) Lesson: it doesn't matter which side you tax
- 5) Tax incidence and elasticity
- a) Preview: inelastic side suffers more
 - b) Graphs
 - i) Elastic demand, inelastic supply
 - ii) Inelastic demand, elastic supply
- X) Consumer surplus, producer surplus (Mankiw ch. 7)
- A) Introduction
- 1) CS, PS on a graph
 - 2) Public policies affect people differently
 - 3) What to do?
 - a) Apply moral rules directly to policies
 - b) Count heads
 - c) Measure how much policy helps/hurts a person
 - d) Adopt policy only if everyone wants it; or some want it, others indifferent:
"Pareto improvement"
 - 4) What CS, PS is
 - a) A measure of how much policy helps/hurts
 - b) Potential Pareto improvement
- B) Demand curve and CS
- 1) Intro
- a) CS is what buyers WTP for right to buy at a price
 - b) Increase in CS is what buyers WTP for price reduction
- 2) Why does quantity demanded increase when price falls?
- 3) Each household may or may not buy one unit
- a) WTP for successive units
 - b) Difference between market price and height of DC
 - c) Area between market price and DC
- 4) All buy, but can buy more or less
- a) WTP for successive units
 - b) Difference between market price and height of DC

- c) Area between market price and DC
- 5) Generalization: CS
- 6) Income and CS
- C) Supply curve and PS
 - 1) Intro
 - a) Farmer's market and fee to participate
 - b) PS is what suppliers WTP for right to sell at market price
 - c) Increase in PS is what suppliers WTP for price increase
 - 2) Selling in a perfectly competitive market
 - 3) What makes producers choose to produce and sell a unit? Price vs. opportunity cost
 - 4) Height of SC is total OC of resources needed to produce that unit
 - 5) PS if $P > OC$
- D) WTP and compensation for losses

XI) Welfare economics: price controls, taxes, international trade

- A) Intro
 - 1) What we will do in this section
 - 2) Economists' jargon
 - a) Welfare economics
 - b) Total surplus or net social benefit
 - c) Transfers
 - d) Deadweight loss
 - e) Potential Pareto improvement
- B) Price controls *not in Mankiw*
 - 1) Price ceiling
 - a) Impose a ceiling
 - b) Get rid of a ceiling
 - c) In terms of PPI
 - i) Getting rid of ceiling is PPI
 - ii) Imposing ceiling cannot be PPI
 - 2) Price floor
- C) Excise taxes *Mankiw chapter 8*
 - 1) Intro
 - a) One goal of tax policy: minimize cost to public/tax revenue
 - b) Preview:
 - i) Tax has DWL
 - ii) DWL is smaller if demand or supply inelastic
 - 2) Tax paid by suppliers
 - 3) Tax paid by buyers *covered in section*
 - 4) DWL and elasticity
- D) International trade *Mankiw chapter 9*
 - 1) Simplifying assumption: world price, small country
 - 2) Import or export?
 - 3) Gains from trade
 - a) To exporting country
 - b) To importing country
 - 4) Tariffs (*revised; we will not cover "quotas" as on old outline*)
 - a) On a graph
 - b) Compare tariff with free trade
- E) Lessons for public policy
 - 1) General principles
 - a) Do things that are PIs

- b) If you want to help a group, do it in way that hurts other groups the least
- 2) Obvious lessons
 - a) Collect tax revenue from inelastic markets
 - b) To help groups, don't use price controls or restrict international trade
- 3) Economists' usual advice
 - a) Follow policies that maximize TS
 - b) Give money or resources to poor, funded by taxes on inelastic markets

XII) Costs of production *Mankiw chapter 13*

A) Introduction

- 1) "Costs" means opportunity costs, not "accounting" costs
- 2) Long-run *versus* short-run, fixed costs *versus* variable costs

B) Inputs to production

- 1) Land
- 2) Labor
- 3) Materials
- 4) Capital

C) Costs of inputs

- 1) Materials
- 2) Labor
 - a) Opportunity cost of labor
 - b) Ordinary employees
 - c) Owner-managers
- 3) Land and capital
 - a) How firms get land and capital
 - i) Rent it
 - ii) Take out loans and buy it
 - iii) Buy it with money put in by firm's owners
 - b) Costs
 - i) Rented land or capital
 - ii) Capital or land bought with loans
 - iii) Capital or land bought with owners' money

D) Marginal versus average

- 1) Costs, revenue, product
- 2) Example of marginal *versus* average
- 3) How marginal changes average

E) Example of production: cookie factory

- 1) Concepts it illustrates
 - a) Production function
 - b) Marginal product (MP)
 - c) Fixed, variable, average, marginal costs
 - d) Fixed, variable factors
- 2) Story
- 3) Production function and marginal product
- 4) Diminishing MP
- 5) Slope of production function graph
- 6) Total cost
 - a) What it includes
 - b) Graph
 - c) Why graph is bowed up

F) Example of costs: coffee shop

- 1) Concepts it illustrates

- a) Marginal versus average cost
 - b) Components of average cost
- 2) MC and ATC
- 3) $ATC = AFC + AVC$
- G) How to draw typical short-run cost curves
- H) Costs in LR
 - 1) Intro
 - a) New terms
 - b) Recall: efficient scale
 - 2) For every Q, an efficient scale
 - 3) Scale and SRATC curves
 - a) Constant returns to scale
 - b) Economies of scale
 - c) Diseconomies of scale
 - d) Economies, then diseconomies
 - 4) What economies/diseconomies of scale mean
 - a) What it's not
 - b) Economies of scale from centralized functions
 - c) Diseconomies of scale from problems in monitoring, coordinating

XIII) Market structure: preview

- A) Introduction
- B) Market structure models
 - 1) Monopoly
 - a) What it is
 - b) Examples
 - 2) Oligopoly
 - a) What it is
 - b) Examples
 - 3) Monopolistic competition
 - a) What it is
 - b) Examples
 - 4) Perfect competition
 - a) What it is
 - b) Examples
- C) Concepts
 - 1) Price maker versus price taker
 - 2) Entry and exit
 - 3) Marginal revenue
 - 4) Strategic behavior
 - 5) Sunk cost
- D) General assumption: a firm tries to maximize profit

XIV) Perfect competition *Mankiw chapter 14*

- A) Each firm is price taker
 - 1) What it means
 - 2) How can it be?
 - 3) Demand for product of one firm
 - 4) Marginal revenue
- B) Choices in SR *versus* LR
- C) Profit-maximization in short run
 - 1) What firm can choose
 - a) Produce or shut down
 - b) If produce, choose q
 - 2) Profit-maximizing q
 - a) What it is
 - b) Why this maximizes profit
 - c) General principle: at q^* , $MR = MC$.
 - 3) How much profit does the firm receive?
 - a) On a graph
 - b) Possible situations
 - 4) What does profit mean?
 - 5) Shut down or produce?
 - a) In SR, Fixed cost is sunk
 - b) What happens if you shut down *vs.* produce
 - c) TR *vs.* VC
 - d) P *vs.* AVC
 - e) Graphs
 - i) Produce and make economic profit (supernormal profit)
 - ii) Produce and make zero economic profit (normal profit)
 - iii) Produce and make negative economic profit (subnormal profit)
 - iv) Shut down
- D) SR market supply curve
 - 1) Review
 - 2) q and Q
 - 3) P and q
 - 4) P and Q
- E) Long-run supply
 - 1) Review and Introduction
 - 2) Entry and exit
 - 3) Effect of entry and exit on P
 - 4) Possible effect of entry and exit on costs of inputs
 - 5) Supply of inputs, opportunity costs and producer surplus
 - 6) Long-run supply curve
 - a) If entry/exit does not affect costs of inputs
 - b) If entry raises costs of inputs

XV) Monopoly *Mankiw chapter 15*

- A) Introduction & review
 - 1) What monopoly is
 - 2) Preview: unregulated monopoly is bad
 - 3) To maximize profit, choose q so that $MR = MC$
 - 4) For firm in perfect competition, $MR = P$
- B) Monopoly chooses price(s)
 - 1) Price maker not price taker

- 2) Price discrimination
 - 3) MR if monopoly charges just one price
 - a) Demand curve
 - b) $MR < P$
 - c) Example
 - d) How to draw a MR curve
 - i) Where $Q = 0$, hits DC
 - ii) MR steeper
 - iii) MR if DC straight line
 - 4) Profit-maximizing P & Q ($=q$) if monopoly charges just one price
 - a) Cost curves
 - b) Demand and MR
 - c) Setting $MR = MC$
 - d) P at this Q
 - e) Economic profit ("Monopoly profit")
 - f) Monopoly can get economic profit even in LR
- C) Welfare consequences of monopoly
- 1) Intro
 - 2) Monopoly versus perfect competition
 - a) Situation
 - b) Supply curve and monopoly's cost curves
 - c) Compare monopoly and perfect competition
 - 3) Natural monopoly
 - a) What is it: downward-sloping ATC
 - b) How it can happen: big fixed cost
 - c) A simple case: flat MC
 - d) What unregulated monopoly will do
 - e) Regulation
 - i) Average cost pricing
 - ii) Marginal cost pricing
- D) Definitions
- 1) Excess capacity
 - 2) Mark-up

XVI) Monopolistic competition *Mankiw chapter 16*

- A) Introduction
- B) Product differentiation
 - 1) What it means
 - 2) What differentiates products
 - a) Attributes of good or service
 - b) Location of firm
 - 3) Variety is good
 - 4) Tradeoff variety against price
- C) Characteristics of monopolistically competitive industry
 - 1) Differentiated products
 - 2) Lots of firms
 - 3) For each type, natural monopoly
 - 4) Free entry of close substitutes
- D) Market equilibrium
 - 1) Short run
 - 2) Entry, exit
 - 3) Long run

- a) Zero economic profit
- b) What graph looks like
- c) What's true in LRE
 - i) Markup
 - ii) Excess capacity

E) Welfare

- 1) Obvious problems
- 2) But how do you fix it?
 - a) Can't make market for each variety perf. comp.
 - b) Can't regulate with MC pricing
 - c) Force firms to produce just one variety?

F) Advertising & brand names

- 1) Intro
- 2) Bad: creating false differentiation
- 3) Good
 - a) Info about prices
 - b) Quality, reputation

XVII) Oligopoly (*Mankiw chapter 17*)

A) Intro

- 1) What oligopoly is
- 2) How oligopoly is different
- 3) What we'll see: lots of possible outcomes

B) Game theory

- 1) Intro
- 2) Strategy
 - a) Definition
 - b) Dominant strategy
- 3) Equilibrium
 - a) Definition
 - b) Minimum requirement: Nash equilibrium
- 4) Simple game: 2x2 matrix
- 5) Example: prisoner's dilemma

C) Oligopoly

- 1) Intro
 - a) If firms win, we lose
 - b) Possible outcomes
 - c) Simple case we'll discuss
- 2) Cartel
- 3) Bertrand competition (*not in Mankiw*)
 - a) Each firm sets P, produces to meet demand at that P
 - b) Allocation of sales
 - c) Cartel price is not a Nash equilibrium
 - d) Equilibrium: $P_A = P_B = MC$
- 4) Cournot competition
 - a) Each firm sets its Q, price adjusts to clear market
 - b) Cartel P & Q
 - c) Is cartel agreement Nash equilibrium? No
 - d) Is $MC < P < P_{\text{Cartel}}$ Nash equilibrium? Yes

D) Complications

E) Antitrust policy

XVIII) Externalities (*Mankiw chapter 10*)

A) Intro

- 1) Definitions
- 2) What we'll see

B) Examples

- 1) My neighbor's shed
 - a) Story
 - b) What story illustrates
- 2) Electrical power plant
 - a) Story
 - b) What story illustrates
- 3) My other neighbor
 - a) Story
 - b) What story illustrates
- 4) Firm putting in new computer system
 - a) Story
 - b) What story illustrates

C) Private solutions

- 1) Examples
- 2) Who pays whom? Depends on who has right to forbid/allow activity
- 3) Coase theorem
- 4) Why private solutions might not work

D) Government policies to deal with externalities

- 1) Assumptions for simple cases
 - a) Markets are perfectly competitive
 - b) No choice of production technique
- 2) Externalities on graphs
 - a) Negative externality of production
 - b) Positive externality of consumption
 - c) Positive externality of production
 - d) Negative externality of consumption
- 3) Goal of policy
- 4) Policies to deal with negative production externality
 - a) Command and control
 - b) Pigovian (corrective) tax
 - c) Tradable permits
 - i) What they are
 - ii) What establishes price of a permit
 - iii) Permits on a graph
 - iv) Optimal quantity of permits
 - d) Which policy is best?
 - i) If you know Z but not optimal Q
 - ii) If you know optimal Q but not Z
 - iii) Why command and control is usually not a good choice
 - iv) Why it's usually better to tax/permit pollution, not production

5) Policies for positive consumption externality

- a) Optimum production
- b) Subsidy
 - i) What it is
 - ii) Subsidy without externality
 - iii) Subsidy with externality
- c) Production by government

XIX) Public goods, club goods, common resources (*Mankiw chapter 11*)

A) Intro

B) Definitions

- 1) Characteristics of goods
 - a) Excludable
 - b) Rival in consumption
- 2) Categories of goods
 - a) Private goods
 - b) Public goods
 - c) Club goods
 - d) Common resources

C) Private goods

D) Club goods

E) Public goods

- 1) Examples
- 2) Free rider problem
- 3) How government can provide the good

F) Common resources

- 1) What can happen without government
- 2) What if resource can be destroyed by overuse?
- 3) Tragedy of the commons
 - a) What it is
 - b) As a prisoners' dilemma game